MCA – 4th SEM Subject Code – RCA 402 COMPUTER NETWORK

Time : 3 hrs

Note: Attempt all Sections. If require any missing data; then choose suitably.

SECTION A

1. Attempt *all* questions in brief.

- a. Define Radio wave
- b. Define Protocol. Give the need for Protocol Layering
- c. Explain Nyquist Bit Rate .
- d. Write about CSMA/CD protocol
- e. Explain burst error.
- f. Write about Socket?
- g. *Differentiate between* Symmetric Key Encryption and Asymmetric Key Encryption

SECTION B

2. Attempt any *three* of the following:

- a. What is switching? Briefly explain different Methods of Switching
- b. Define Data Communication .Describe Fundamental characteristics of Data Communication
- *c.* Briefly explain about IP Addressing. *Differentiate between classful addressing and classless addressing*
- d. What is congestion? Define congestion control with a suitable Example.
- e. Briefly Explain Electronic mail system. Differentiate between POP3 and IMAP protocol

SECTION C

3. Attempt any *one* part of the following:

- (a) What is Network topology .Explain different types of topologies
- (b) Explain Transmission media .Differentiate guided media from unguided media

4. Attempt any *one* part of the following:

(b)

- (a) Describe hamming code. How it is used for error detection and correction? Illustrate with the help of a suitable example.
 - A classless address is given as 167.199.170.82/27. Find the
 - I. The number of addresses in the network
 - II. First address
 - III. Last address

5. Attempt any *one* part of the following:

- (a) Explain any two connecting devices: hubs, link-layer switches, and routers
- (b) What are the performance measure criteria of a Network? Explain.

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$7 \ge 3 = 21$

7 x 1 = 7

 $7 \times 1 = 7$

$7 \times 1 = 7$

2 x 7 = 14

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6. Attempt any *one* part of the following:

- (a) *Explain any two* protocol a. UDP b. TCP c. SCTP
- (b) Define Connectionless and Connection-Oriented Protocols

7. Attempt any *one* part of the following:

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7 x 1 = 7

- (a) Define Cryptography .List four Cryptography Primitives
- (b) Define Application-Layer Paradigms