<u>Assignment Questions – Compiler Design</u> <u>Unit – I (Grammars & Automata)</u>

1. Explain the topics-

Symbol, Alphabet, String, Language, Powers of sigma, Cardinality

- 2. What is Language?
- 3. What is **Grammar** & it's type?
- 4. What do you mean by **Automation**?
- 5. What is Automata?
- 6. What is **DFA & NFA**, differentiate them with example.
- 7. What is **Regular Grammar & Regular Expression**? Also explain the Operation performed on Regular Grammar.
- 8. State & Prove Arden's Theorem.
- 9. Conversion of **NFA to DFA** with example.
- 10. Explain Thompson's Construction.
- 11. What is **CFL**? Explain with example.
- 12. What is **Parse Tree** & it's type? Explain with example.
- 13 Explain **CFG** & it's **Simplification process**.
- 14. Explain Ambiguity.
- 15. Construct an DFA that accept string over {a,b}, that does not contain the string aabb in it.